

Lens Studio AR Filters

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Research Methodology

Introduction:

Augmented Reality is an "interactive version of a real-world environment achieved through digital visual elements, sounds, and other sensory stimuli via holographic technology." (Microsoft)



Introduction:



- Creation of New Art
- Presentation of Existing Art
- Strengthening Intercultural Storytelling



Research Question:

What is the difference in effectiveness of outreach between an augmented reality experience and a traditional walking-tour experience?

- Comparison: Age Group, Level of Interaction, Engagement with Different Audiences
- How can augmented reality experiences help guide critical placemaking in the local area?
- Offer evidence on how learning can be shaped with interactive design
- Navigate boundaries of traditional and digital experiences

Participants:

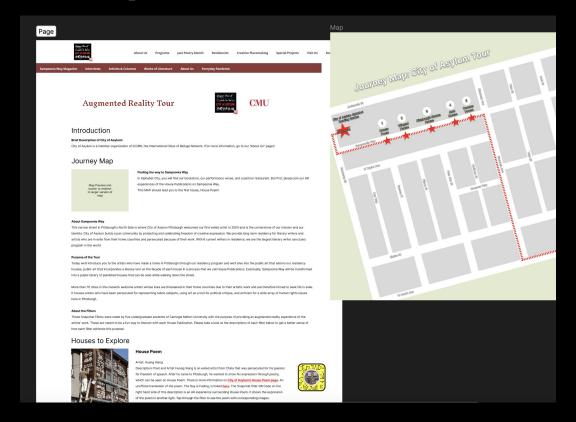
- People already in the traditional walking tour at CoA
- People who work/ contribute to the CoA
 - Goal age: all ages
 - Realistic response age: majority in 20s-30s, Young families
 - Thinking about platform being Snapchat and who has the app already
- Thinking about how **kid-friendly** the actual AR experience is
- What region people are coming to take this tour from (whether they are Pittsburgh residents or tourists)?

Survey

This is an anonymous, two minute survey for the City of Asylum a response will be only recorded once.	AR Experience. Your
arrimj@andrew.cmu.edu Switch account	
Not shared * Indicates required question	
What is your age? *	
Under 18	
19-25	
26 - 34	
35 - 54	
55 - 64	
O 65+	
What is your gender? *	
○ Male	
○ Female	
Other	
Prefer not to say	

Where are you visiting	g from? (i	.e. city ar	nd state/o	country) *		
Your answer						
Have you been on wa	lking tou	rs in the p	oast?*			
○ Yes						
○ No						
On a scale of 1-5 how future?	likely ar	e you to v	vant to go	on more	walking t	tours in the *
	1	2	3	4	5	
Not likely at all	0	0	0	0	0	Very likely
On a scale of 1-5 how tours in the future?	likely are	e you to v	vant to go	on more	augment	ted reality (AR) *
	1	2	3	4	5	
Not likely at all	0	0	0	0	0	Very likely
				Page 1	of 1	Clear form
Submit				r age 1	01 1	Clear form
er submit passwords through	gh Google F	orms.		rager	J. 1	Clear form

City of Asylum Website



Analysis:

- Sending survey out to both walking tour participants and AR experience participants
- Survey results (primary) + snapchat demographics/information (secondary)

The Filters

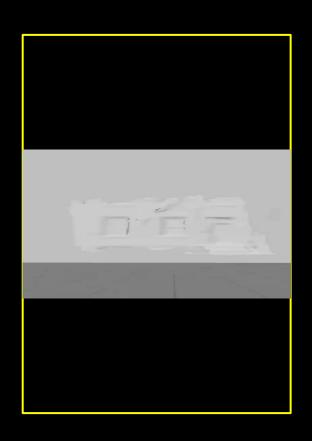


House Poem



Winged House





Pittsburgh-Burma House Lens



Jazz House





On-Site No Audio

Comma House



Thank You